Rank: Formidable



UNDERSHELFER



Insectoid hunters from the vast citadel of Petrofas

HARM

Progress Ticks 1 2 3 4 5 6 7 8 9 10 11 12 Per Harm Progress

FEATURES: PHYSICAL

- HUMANOID IN SHAPE AND SIZE

- INSECT EYES AND ANTENNAE
- SKIN IS COVERED IN SORES.
- FOUR ARMS TWO HUMAN, TWO

SMALLER INSECT ARMS

FEATURES: PERSONALITY

- OBSESSIVE
- HUNTER MENTALITY
- WHEN DISCOVERED. WILL RUN: FEARFUL OF RETRIBUTION

DRIVES TACTICS

- EAT HUMANS
- GET AHEAD IN UNDERSHELFER SOCIETY
- HUNTING

PACK

- COLLECT TROPHIES FROM THEIR PREY
- PRETEND TO BE HUMAN
- GAIN THE PREY'S TRUST
- BRING THEM TO THE LAIR
- TRAP AND KILL THE PREY

Pack Rank 1

A GROUP OF UNDERSHELFERS WILL WORK TOGETHER TO CAPTURE LARGER PREY

QUEST STARTER

 WHILE SHOPPING A HANDSOME STRANGER APPROACHES YOU, HE INTRODUCES HIMSELF AS 'MR. FINGERMAN' AND. ODDLY ENOUGH. HE IS A SCOUT FOR THE PRESTIGIOUS WE. INC. HE FINDS HAND MODELS FOR THEIR LINES OF LOTION AND SOAP, HE INVITES YOU TO THE OLD TAYLOR MANSION TO A TEST SHOOT AND PROMISES THE PAY IS WORTH YOUR TIME.

YOUR TRUTH

- UNDERSHELFERS' CHIN CLAWS INJECT A PARALYZING POISON.
- ALL UNDERSHELFERS CONSIDER HUMANS TO BE A DELICACY.
- INSECTS SWARM NEAR UNDERSHELFERS
- HUMANS ARE UNSETTLED WHEN NEAR AN UNDERSHELFER. THE CREATURES MAKE YOUR SKIN CRAWL



Thistle Fingerman walks the Untrodden Ways collecting fingers (and eating humans). He uses a magical broach to cast an illusion. It makes him appear like the person you would trust the most. It also projects an aura of beguilement and friendliness. His lair is legendary among the undershelfers. It is decorated with all of his finger trophies.