

FUTURISTIC BARBARIAN ORACLES



DENIZENS ORACLE

#	DENIZEN
1	Sea monsters
2-3	Man apes
4-9	Werewolf
10-25	Cosmic vampire
26-53	Wizards
54-76	Mutant-human hybrid (rats, crocodiles, hawks, pigs, sharks)
77-91	Barbarians
92-97	Swamp sasquatch
98-99	Mutated animal (larger, stronger, crossed-DNA)
100	Old Earth Scientist (cryogenically preserved)

TREASURES ORACLE

#	ITEM
1	Magic canceling stone
2-3	Laser sword
4-9	Strength increasing staff
10-25	Flame thrower
26-53	Rockets
54-76	Functional space ship
77-91	Energy gauntlets
92-97	Crystal ball
98-99	Golden scepter
100	Cyborg parts

STORY ACTIONS ORACLE

#	ACTION
1	Get lost in a swamp
2-3	Drive an ancient vehicle
4-9	Steal a super science vehicle
10-25	Fight as a gladiator
26-53	Escape a futuristic city
54-76	Battle a wizard
77-91	Find lost knowledge
92-97	Be kidnapped by mutant-human hybrids
98-99	Find an ally
100	Lose a weapon

THEMES ORACLE

#	THEME
1	End of the world/Start of a new world
2-3	Faith in each other
4-9	Hope
10-25	Only the strong survive
26-53	Reclaiming what was lost
54-76	Rebuilding society
77-91	Protecting your loved ones
92-97	Weapons of mass destruction
98-99	Mourning for the lost
100	Dealing with catastrophe

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LOCATIONS ORACLE

#	DENIZEN
1	Futuristic city
2-3	Floating city in the clouds
4-9	Island nation
10-25	No man's land between wizard controlled lands
26-53	Destroyed Old Earth city
54-76	Old theme parks
77-91	Oil refinery
92-97	Drug fields
98-99	Ancient temples
100	War zone

SUPER SCIENCE ORACLE

#	ITEM
1	Alien space ships
2-3	Laser tanks
4-9	Laser sword
10-25	Magic canceling stone
26-53	Crystal of prophecy
54-76	Strength increasing staff
77-91	Power gauntlets
92-97	Flying drones
98-99	Time machines
100	Robots

SPELLS ORACLE

#	ACTION
1	Energy enclosures
2-3	Energy shields
4-9	Energy blasts
10-25	Lightning
26-53	Thunderbolts
54-76	Energy net
77-91	Animate machinery
92-97	Levitation spell
98-99	Stun blast
100	Soul transfer

OLD EARTH ORACLE

#	THEME
1	Cruise ship
2-3	Train
4-9	Cars
10-25	Rockets and torpedoes
26-53	Helicopters
54-76	Boats
77-91	Submarine
92-97	Medieval weapons
98-99	Horses
100	Flame throwers